# Creative play - Innovative Approaches to Learner Development
## 創造的な遊び - 学習者育成のための革新的なアプローチ

**LDSIG**
学習者ディベロプメント研究会
LEARNER DEVELOPMENT

This forum showcases digital and analogue learning practices based on creative play in the language classroom. Presenters will explore how creative play can encourage interactive language learning and learner autonomy.

Participants will have time to discuss and reflect on their experiences of creative language learning in small groups.

### Introduction to Creativity and Creative Play by Tim Cleminson
Tim will introduce key ideas in creativity research. He will discuss how creative play based activities enable educational and linguistic affordances that support learner autonomy and interactive, learner-led learning.

### Web-based Comic Strips and Creative Writing by Lee Arnold
Lee's presentation showcases learner responses from strips uploaded to an LMS. He discusses the implications of learner effort and the efficacy of the materials in terms of learner comprehension and creativity.

### Creative Tasks and Humour in a Textbook-Based Class by Ellen Head
Ellen's presentation documents student scripted video "documentaries". She discusses how feedback from students' learning journals showed activities were an opportunity for students to exercise multiple forms of learner agency.

### Creative Writing and Online Role Plays Based on Aesop's Fables by Cassie Guevara
Cassie's presentation shows how a role playing activity based on Aesop's fables was adapted to online synchronous classes. She introduces how creative writing and role plays push students to engage with both the texts they read and their peers.

**JALT**
THE JAPAN ASSOCIATION FOR LANGUAGE TEACHING
全国語学教育学会

**Sun, 19 June, 14:30~15:45**

**COME ALONG AND JOIN THE FUN**

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